**Source Code:**

/\*This program is written in Code::Blocks IDE\*/

#include <iostream>

#include <graphics.h>

int main(){

initwindow(600,500);

line(200,250,400,450);

for(int i = 0; i<40 ; i++){

for(int j = 0;j<40; j++){

putpixel(280+i,130+j,GREEN);

}

}

circle(300,350,100);

rectangle(200,250,400,450);

rectangle(300,250,400,350);

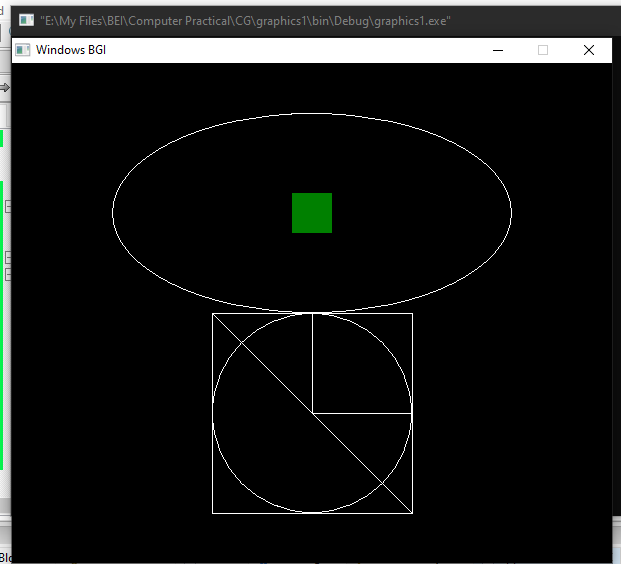
ellipse(300,150,0,360,200,100);

getch();

closegraph();

}

**Output:**

****